

Year 3 Medium Term Curriculum Plan for Art 2021-2022

Block	Unit	Key Targets and Learning Objectives	Activities	Artists	Key Vocabulary
1	Formal Elements of Art:  Shape and Tone	<ul style="list-style-type: none"> <li>Recognise and draw simple geometric shapes found in everyday objects</li> <li>Recognise and apply geometry when drawing</li> <li>Create and form shapes using soft modelling wire</li> <li>Apply even layers of pencil tone when shading</li> <li>Show tone by shading</li> </ul>	<p>The children will share their knowledge of shape and recap their prior learning. They will go on a shape hunt around the school, identifying, drawing and labelling the different shapes that make up the objects they find to create a reference page in their sketchbooks.</p> <p>Using the knowledge that all objects can be described in art by simple shapes, children take a drinks can. They learn to first study an object to identify the simple geometric shapes it's made up of, before sketching out the details using light guidelines.</p> <p>Using the principle of shape to describe objects, following one of two templates, children work with wire, bending and twisting it to create the form of a fish, using smaller pieces of wire to add features.</p> <p>The children will then look at tone as a key element in Art. They will learn and apply the four rules of shading; to work evenly and neatly, in one direction, with straight edges and no gaps.</p> <p>Continuing with their work on shape and tone, pupils will create an outline and then practice shading smoothly from light to dark, filling the outline and background with tone, contrasting the background with the inside of the template. The children will recap and evaluate their learning.</p>	<p>Alexander Calder</p> <p>Van Gogh</p> <p>Georges Seurat</p>	<p>Geometry</p> <p>Shape</p> <p>Tone</p> <p>Lightness</p> <p>Darkness</p> <p>Scale</p> <p>Outline</p> <p>Guideline</p> <p>Template</p> <p>background</p>
2	<b>Symmetry!</b> <b>Paper Relief Sculpture</b>	<ul style="list-style-type: none"> <li>Understand the concept of symmetry in art</li> <li>Know how to create an observational drawing using symmetry</li> <li>Learn paper folding techniques</li> <li>Know how to create a symmetrical design for a paper relief sculpture</li> <li>Learn about the work of a famous designer the features of their work</li> </ul>	<p>Children will revise their understanding of symmetry and learn about its features. They will then use this knowledge to create a pen and ink symmetrical insect.</p> <p>They will explore radial symmetry using digital apps and design features. Using these skills they will create a radial symmetry design. This will then provide the basis for their paper relief sculpture. The children will learn about the concept of sculpture and 3D and the use of paper relief sculpture.</p> <p>The children will then learn paper folding techniques to be used in their sculpture. They will create the artwork and evaluate the outcome.</p>	<p>Paul Johnson</p>	<p>Symmetry</p> <p>Radial</p> <p>Symmetry</p> <p>Sculpture</p> <p>3D</p> <p>Design</p> <p>Paper Folding</p> <p>Paper relief sculpture</p> <p>Media</p> <p>Features</p>

		<ul style="list-style-type: none"><li>• Learn about simple elements of design and apply these in the style of an artist</li><li>• Evaluate work</li></ul>			
<b>3</b>	Prehistoric Art				
<b>4</b>	African Masks  (3D Design				