



## TSS Primary ICT MTP 2021-2022

### Year 1 Block 5 – Moving a Robot

Week	Key Targets and Learning Objectives	Key Activities	Key Vocabulary
1	<ul style="list-style-type: none"><li>To explain what a given command will do</li></ul>	<ul style="list-style-type: none"><li>This lesson introduces the learners to floor robots.</li><li>Learners will talk about what the buttons might do and then try the buttons out.</li><li>Time will be spent linking an outcome to a button press.</li><li>Learners will consider the direction command buttons, as well as buttons to clear memory and run programs.</li></ul>	<ul style="list-style-type: none"><li>Forwards</li><li>Backwards</li><li>Turn</li><li>Clear</li><li>Go</li><li>Commands</li><li>Instructions</li><li>directions</li></ul>
2	<ul style="list-style-type: none"><li>To combine forwards and backwards commands to make a sequence</li></ul>	<ul style="list-style-type: none"><li>Learners will focus on programming the floor robot to move forwards and backwards.</li><li>They will see that the robot moves forwards and backwards a fixed distance.</li><li>This highlights the idea that robots follow a clear, fixed command in a precise and repeatable way.</li><li>Learners will think about starting the robot from the same place each time.</li><li>Using the same start position with fixed commands will allow learners to predict what a program will do.</li></ul>	<ul style="list-style-type: none"><li>Forwards</li><li>Backwards</li><li>commands</li></ul>
3	<ul style="list-style-type: none"><li>To combine four direction commands to make sequences</li></ul>	<ul style="list-style-type: none"><li>Learners will use left and right turn commands along with forwards and backwards commands.</li><li>Doing this will allow learners to develop slightly more complex programs.</li><li>Learners will create their programs in this lesson through trial and error before moving on to planning their programs out in the next lesson.</li><li>During the last activity, the learners will predict where given programs will move the robot to.</li><li>Learners make their predictions by stepping through the commands and matching the program steps to movements.</li></ul>	<ul style="list-style-type: none"><li>Left</li><li>Right</li><li>Turn</li><li>commands</li></ul>
4	<ul style="list-style-type: none"><li>To plan a simple program</li></ul>	<ul style="list-style-type: none"><li>Learners will decide what their program will do.</li><li>They will then create their program and test it on the robot.</li><li>Where needed, learners will also debug their programs.</li></ul>	<ul style="list-style-type: none"><li>Plan</li><li>Algorithm</li><li>program</li></ul>
5	<ul style="list-style-type: none"><li>To drag and snap blocks to create a simple programming sequence</li></ul>	<ul style="list-style-type: none"><li>Code.org; Course A.</li></ul>	<ul style="list-style-type: none"><li>Snap</li><li>Debug</li><li>re-set</li></ul>