



## Year 3 Block 2 Key Objectives

These are the Key Objectives we have identified for Block 2. Block 2 starts on Sunday 23<sup>rd</sup> October and runs for 7 weeks until Thursday 8<sup>th</sup> December. Teachers will be working with your child to help them to achieve these, along with a broader range of skills within this period of work. The teachers will then assess the children against these key objectives and grade them on the IB 1-7 scale. Please read through the objectives with your child and help them to understand what we want them to achieve. We greatly value your support!

YEAR 3 BLOCK 2 KEY OBJECTIVES (2022-2023)	
Arabic	<p>أن يميز بين التاء المربوطة والتاء المفتوحة والهاء في آخر الكلمة. أن يكتب فقرة تحوي كلمات تنتهي بهاء، وكلمات تنتهي بتاء مربوطة وأخرى بتاء المفتوحة. أن يستمع للقصبة ويجيب عن الأسئلة المتعلقة بها. أن يحفظ النشيد ويسمعه. أن يصف محتوى صورة بجمل مفيدة. أن يقرأ فقرة من النص قراءة جهرية سليمة وبالسرعة المناسبة. أن يستخدم بعض المفردات الجديدة في جمل من إنشائه. أن يتعرف الجملة الاسمية ويسمي ركنيها (المبتدأ والخبر). أن يميز بين التنوين بأنواعه. أن يكتب فقرة تحوي كلمات منونة. أن يعبر عن صورة محددًا عنصر الزمان. أن يقرأ قصة ويجيب عن الأسئلة المتعلقة بها. أن يقرأ نصًا وينجز التمارين المتعلقة به. أن يقرأ أبياتًا يختارها من نشيد رفاق المجد.</p>
Islamic	<p>أن يعدد بعض آداب المسجد. أن يحفظ سورة الفجر من الآية 6 إلى الآية 14. أن يحفظ ويسمع حديث الأمر بالصلاة. أن يحفظ سورة الفجر من الآية 15 إلى الآية 20. أن يعدد أعمالًا صالحة. أن يحفظ سورة الفجر من الآية 21 إلى الآية 24. أن يسمع سورة الفجر كاملة. أن يذكر أهمية صلاة الجماعة وفوائدها. أن يحفظ سورة الغاشية من الآية 1 إلى الآية 7. أن يذكر موقف السيدة خديجة رضي الله عنها من الدعوة الإسلامية. أن يحفظ سورة الغاشية من الآية 8 إلى الآية 16. أن يعدد الطرق التي يحمي بها نفسه. أن يحفظ سورة الغاشية من الآية 17 إلى الآية 20. أن يحفظ الحديث الشريف (كافل اليتيم).</p>
Social Studies	<p>أن يسمي بعض الخضروات والفواكة المزروعة في عمان. أن يذكر الحيوانات التي يرعاها الراعي العماني ويعدد فوائدها. أن يتعرف الجهات الأصلية والفرعية. أن يذكر دور البوصلة في معرفة الاتجاهات. أن يذكر دور السلطان قابوس طيب الله ثراه في نهضة عمان. أن يعدد بعض منجزات النهضة. أن يذكر أهم محطات حياة السلطان هيثم بن سعيد حفظه الله.</p>



<p><b>English</b></p>	<p>Identify the 5 parts of a story (opening, build up, problem, solution, ending).          Use a graphic organizer to plan a story.          Use paragraphs to organize ideas.          Use 2 adjectives to describe a noun.          Use lists of 3 for descriptions.          Create adverbs by adding -ly.          Begin sentences with 'while' or 'when'.          Use a range of prepositions to describe locations.          Use determiners 'a' and 'an' appropriately.          Use apostrophes for contractions.          Use capital letters for 'I' and names of people/places.          Use question marks and exclamation points.          Retell a 5-part story in appropriate order.          Follow instructions in a range of unfamiliar situations.</p>
<p><b>Maths</b></p>	<p>Find time intervals.          Use timetables.          Classify and sketch 2D Shapes.          Identify regular and irregular polygons.          Classify and sketch 3D Shapes.          Recognise 3D objects.          Identify lines of symmetry.          Sketch reflections of 2D Shapes.          Compare angles with a right angle.          Describe positions and directions.          Count on and back.          Make number patterns with term-to-term rules.          Make patterns with shapes.          Read and round measurements.</p>
<p><b>Science</b></p>	<p>Know that materials can be solid, liquids or gases.          Understand that a mixture contains two or more materials, where the materials can be physically separated.          Describe differences in the properties of solids and liquids.          Understand that materials, generally, retain their properties within a mixture.          Describe how to separate solid/solid mixtures based on the physical properties of the solids.          Describe how to separate a mixture of an insoluble solid and a liquid.          Know that when a solid dissolves in a liquid the solid is still present, and this is an example of mixing.</p>
<p><b>Computing</b></p>	<p>Know how to write and decode messages using very simple code, including converting letters to numbers (1=a 2=b, etc.).          Identify the inputs to an algorithm.          Know how to make a change within a block of code to achieve desired outcomes in programs, such as changing the number of steps a sprite moves.          Know how to develop a program that contains more than one object, including a static object.          Know how to create programs with more than one algorithm running at the same time.          Know how to develop a program that includes code to reset objects to their original state (initialisation).</p>



	<p>Know how to test and debug programs so that they run and produce the desired output.</p> <p>Know how to create programs to produce an output from an input device.</p>
<b>P.E.</b>	<p>Run consistently &amp; smoothly at different speeds.</p> <p>Recognise that there are different styles of jumping, running &amp; throwing, &amp; that they need to choose the best for a particular challenge &amp; type of equipment.</p> <p>Throw a range of implements into a target area with consistency &amp; accuracy.</p> <p>Recognise &amp; record that their body works differently in different types of challenges &amp; events.</p> <p>Carry out stretching &amp; warming up activities safely.</p> <p>Watch &amp; describe specific aspects of running, jumping &amp; throwing styles.</p> <p>Throw &amp; catch with control to keep possession &amp; score 'goals'.</p> <p>Be aware of space &amp; use it to support team mates &amp; cause problems for the opposition.</p> <p>Know &amp; use rules fairly to keep a game going.</p> <p>Explain why it is important to warm up &amp; cool down.</p> <p>Be able to say when a player has moved to help others &amp; to apply this knowledge to their own play.</p>
<b>Art</b>	<p>Research a theme and know some of the features of that theme.</p> <p>Create a design making decisions about materials and techniques.</p> <p>Explore a range of paper sculpture techniques and choose methods for your own artwork.</p> <p>Apply techniques learnt to create own artwork.</p> <p>Use mod roc techniques to add texture to own artwork.</p> <p>Decorate artwork using paint layering techniques and pattern.</p> <p>Evaluate and discuss the design process and finished artwork.</p>
<b>Music</b>	<p>To read simple rhythms using stick notation.</p> <p>To demonstrate an understanding of rhythmic notation.</p> <p>To compose a simple rhythmic pattern using stick notation.</p> <p>To perform a two-part rhythm pattern in an ensemble.</p>